JR

JACKLYN ROWCLIFFE

3D ARTIST|JACKLYNROWCLIFFE.COM

OBJECTIVE

As a 3D artist, I work hard to give a concept artist's image of their character or environment life and have them seamlessly blend in with the artist's style.

SKILLS

- 3 years experience in 3D Studio Max
- 5 years experience in Adobe Photoshop
- 2 years experience in Unity
- Fast and clear communicator
- Quick learner and receptive to critique

EXPERIENCE

QUALITY ASSURANCE INTERN • VIRGINIA SERIOUS GAME INSTITUTE • JAN 2019 – MAY 2019

Worked with Little Arms Studio and Scriyb, testing their products and insuring bugs had been fixed and looking for other possible errors.

Corroborated with other interns to insure bugs are recorded properly and tested across platforms.

EDUCATION

B.F.A. COMPUTER GAME DESIGN • EXPECTED DEC 2019 • GEORGE MASON UNIVERSITY
3D Modeling – Character/Environments, 3D Model Texturing, 3D Animation, Project Management and Documentation

HIGH SCHOOL DIPLOMA • JUN 2015 • RICHLANDS HIGH SCHOOL
Fine Arts concentration, N.C. Scholar's Award, Gold Certification WorkKeys

JACKLYN.ROWCLIFFE27@GMAIL.COM   910-388-6683   WWW.LINKEDIN.COM/IN/JACKLYN-ROWCLIFFE